ATARI
800 XL/130 XE
TRANSMUTER
NEW
RELEASE
Code Masters
BY
MAUREEN
COPELAND

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Transmuter –
a new kind of
weapon. This
sci-fi Arcade game
features excellent
smooth scrolling,
incredible terrain,
vector graphics
sections and
subterrainian
caverns. Fast
reactions and a cool
nerve are a necessity.
TRANSMUTER
INTERNATIONAL
INSTRUCTIONS
Code Masters
5019
ACTUAL
ATARI
SCREEN SHOTS
5 015026 050194

Music by David Whittaker

Far into the future the sun grew old and bloated into an unsustaining Red Giant. Man had to burrow underground, using the heat from the planets core to survive. Generation after generation burrowed deeper and deeper leaving level after level of deadly machines guarding the retreat.

Finally a ship was created from the ores abundant in the mantle of the earth and the last descendants of man were able to leave the dying planet. Only the fighting machines remained, endlessly guarding the humans who had long since left.

You are **Overlord Tenz**, one of the new-born from the first off-world colonies. You must return to the cold still planet to spring the trap your ancestors left, to save any wary space travellers.

JOYSTICK ONLY

LOADING
press PLAY on cassette recorder, hold down START while switching on computer, press RETURN

The ship you find yourself in is a one-off '**Total Aggression**' fighting machine. It has a standard photon cannon but something very unstandard lurks at its heart – a **Nucleonic TRANSMUTER**. This sucks in raw energy from around the ship, through titanium scoops. This is injected into the transmuter which can convert it into many preprogrammed forms. Raw energy is abundant where molecular breakdown is taking place. i.e. The more ships, tanks, – anything – you blast, the more raw energy your ship can inhale.

Controls

When you have enough points an option to TRANSMUTE will be displayed, such as SPEED, if you want to accept this option press SPACE.